Villains & Vigilantes

Name:
Identity:
Side:
Organization:
Level:
Training:
Experience:
<< Security Clearance #:[ ] _____ >>

Age:
Sex:
Race:
Height:
Weight:
Eyes:
Hair:

Basic Hits:
Basic HtH:
Accuracy:
Damage Mod:
Healing Rate:

STRENGTH		Hit Point Modifier		
ENDURANCE		Hit Point Modifier		Healing Modifier
INTELLIGENCE		Hit Point Modifier		Damage Modifier
AGILITY		Hit Point Modifier		Damage Modifier
		Weight Adjust.		Accuracy Adjust.
CHARISMA		Reaction from Good		Reaction from Evil

HIT POINTS

POWER

Movement Rates:
Carrying Capacity:
Detect Hidden: %
Inventing Points:
Success: %
Detect Danger: %

Weapon	Hit Mod	Damage	Range	Ammo

POWERS

Villains & Vigilantes

ORIGIN & BACKGROUND

ENEMIES & ALLIES

EQUIPMENT

Cash: $

OTHER INFORMATION

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